

Church Property Advice List

The following links take you to blogs intended to provide advice to anyone involved in church leadership that needs to consider the buildings that the church will need to enable and support its work.

- [1a. Leading Change in Church Buildings](#)
- [1b. Funding Changes To Church Property](#)
- [2. Property Barriers to the Church's Mission](#)
- [3. Development & Mission](#)
- [4. Seven Mistakes And How To Avoid Them](#)
- [5. Mission Enabled: Hospitality](#)
- [6. 21stC Church: 1 of 4 Better in New or Heritage Building?](#)
- [7. 21stC Church: 2 of 4. Encouraging Relationships](#)
- [8. 21stC Church: 3 of 4 Offering Hospitality](#)
- [9. 21stC Church: 4 of 4 Wise Stewards](#)
- [10. 21stC Church: Epilogue](#)
- [11. Retail Analogies: The Church in the Street](#)
- [12. Retail Analogies: High Street Locations](#)
- [13. Retail Analogies: Managing the Threshold](#)
- [14. Retail Analogies: The Largest Chain with The Gospel as its product](#)
- [15: Core Business v Buildings](#)
- [16: House Analogies - Intro](#)
- [17. House analogies - Welcome and Presentation](#)
- [18. House Analogies - Relationships and Socialising](#)
- [19. House Analogies - Taking Meals Together](#)
- [20. House Analogies - The Study and the Shed](#)
- [21. House Analogies - Resting and Nurturing](#)
- [22. Buildings - Where to Start?](#)
- [23. Buildings - Where Next in the Process?](#)
- [24. Buildings and Mission - Obtaining Approvals](#)
- [25. Mission and Buildings - Development Agreements](#)
- [26. Mission and Buildings - Selecting a Building Contractor](#)
- [27. Mission and Buildings - Being a Good Client](#)
- [28. Enabling Development - What Is It?](#)
- [29. Enabling Development - What Can it Enable?](#)
- [30. Enabling Development - What Happens If You Ignore the Opportunity?](#)
- [31. Enabling Development - How Can We Be Responsible?](#)
- [32. Enabling Development - Do We Still Need Fundraising?](#)

Next blog: Starting a series of downloadable on-screen resources in PowerPoint and Keynote for leaders to use as discussion starters.

